

The announcement late last month that digital distributor Graphicly would close and its key employees join self-publishing platform Blurb was met immediately by questions, many of which centered on whether the company's clients will be paid what they're owed. Originally envisioned as "iTunes for comics," Boulder, Colorado-based Graphicly was soon overshadowed by competitor comiXology, and [...]

Read more: <http://robot6.comicbookresources.com/2014/06/a-creators-eye-view-of-graphicly/>