

The cover theme game works like this: I'll show you three covers. They all have something in common, whether it be a character, a trait all three characters share, a connection between all three characters, a locale, a trait all three creators share, SOMETHing. And it isn't something obvious like "They all have prices!" "They [...]"

Read more: <http://goodcomics.comicbookresources.com/2015/05/06/cover-theme-game-for-56/>