

Daniel Krall posted some typically amazing-looking design work for Doom Cannon at his Tumblr, and I've been racking my brain ever since trying to remember if it has ever been officially announced anywhere. We can tell it's for Offset Comics, where he's also working on Doublecross, because Ivan Brandon posted this in February, but it [...]

Read more: <http://robot6.comicbookresources.com/2013/04/daniel-krall-goes-mecha-with-doom-cannon/>