

IDW Games, which has already announced big-box games based on 30 Days of Night and Kill Shakespeare, will expand its lineup in July with the release of The X-Files. Designed by Kevin Wilson (Arkham Horror), with art direction and box art by menton3 (The X-Files: Season 10) the board game will draw heavily from the [...]

Read more: <http://robot6.comicbookresources.com/2014/03/idw-expands-search-for-the-truth-with-x-files-board-game/>