

Warner Digital Series and DC Entertainment have partnered with visual-effects company Otoy to develop an immersive entertainment experience that will allow users to explore the Batcave from Batman: The Animated Series through interactive holographic video for virtual-reality displays. In short, that means fans will be able use devices like Oculus Rift, the Samsung Galaxy Gear [...]

Read more: <http://robot6.comicbookresources.com/2014/10/youll-soon-be-able-to-enter-the-batcave-in-virtual-reality/>