

By: Ian Edginton (story), Francesco Trifogli (art), Cris Peter (colors) The Story: Talk about selling out your fellow humans... The Review: The biggest failing in Hinterkind's debut was a lack of context. Although Edginton had produced a fairly potent combination of fantasy quest, action-adventure, and post-apocalyptic survival, there didn't seem to be much unifying substance [...]

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